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ABSTRACT

The Rasch Model and various extensions of this model can be formulated as a quasi loglinear model for the incomplete subgroup x score x item response $1 \times \dots \times$ item response k contingency table. By comparing various loglinear models, specific deviations of the Rasch model can be tested. Parameter estimates can be computed using programs such as GLIM, ECTA, and MULTIQUAL, but this becomes impractical if the number of items is large. In that case, the tables of observed and expected counts become too large for computer storage. In this paper, a method of parameter estimation is described that does not require the internal representation of all observed and expected counts, but rather uses only the observed and expected sufficient statistics of the parameter estimates, which are the marginal tables corresponding to the model terms only. The computational problem boils down to computation of the expected sufficient statistics which, in its raw form, amounts to summation of a very large number of expected counts. However, it is shown that, depending on the structure of the model, the number of computations can be reduced considerably by making use of the distributive law. As a result, simpler models may be computed much more efficiently in terms of both storage and processing times. Three data tables are provided. (Author/TJH)

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Estimating Quasi-Loglinear Models
for the Rasch Table if the Number of
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Henk Kelderman

running head: Estimating Quasi-Loglinear

Abstract

The Rasch model and various extensions of this model can be formulated as a quasi loglinear model for the incomplete subgroup $\times$ score $\times$ item response $1 \times \dots \times$ item response k contingency table. By comparing various loglinear models, specific deviations of the Rasch model can be tested. Parameter estimates can be computed using programmes such as GLIM, ECTA and MULTIQUAL, but this becomes impractical if the number of items is large. In that case the tables of observed and expected counts become too large for computer storage.

In this paper a method of parameter estimation is described that does not require the internal representation of all observed and expected counts but uses only the observed and expected sufficient statistics of the parameter estimates which are the marginal tables corresponding to the model terms only. The computational problem boils down to computation of the expected sufficient statistics which in its raw form amounts to summation of a very large number of expected counts. It is shown, however, that depending on the structure of the model, the number of computations can be reduced considerably by making use of the distributive law. So that simpler models may be computed much more efficiently both in terms of storage and processing time.

Keywords: Rasch model, Quasi-Loglinear Model, Incomplete Contingency Table, Sufficient Statistics.

Estimating Quasi-Loglinear Models
for the Rasch Table if the Number of
Items is Large

Contingency table methods (Andersen, 1980; Bishop, Fienberg, & Holland, 1975; Fienberg, 1980; Gokhale, & Kullback, 1978; Goodman, 1978; Haberman, 1978, 1979) have been used to estimate and test various psychometric models. Loglinear models -- or their multiplicative equivalent, with or without unobserved variables (Haberman, 1979) -- have been applied to Guttman's (1950) perfect scale model (Clogg & Sawyer, 1981; Davison, 1980; Dayton & Macready, 1980; Goodman, 1959, 1975), to models for mastery tests (Macready & Dayton, 1977; Bergan, Cancelli and Luiten, 1980; van der Linden, 1980), to a model of item homogeneity (Lienert, & Raatz, 1981) to Coombs' (1964) unfolding model (Davison, 1979), and to the Bradley-Terry model for paired comparisons (Fienberg, 1980).

Mellenbergh, and Vijn (1981) noticed the close similarity between the Rasch (1960, 1966) model and a loglinear model for the score $\times$ item number $\times$ item response contingency table. Vijn and Mellenbergh (1982) showed that the parameter estimates of this model are identical to Wright and Panchapakesan's (1969) unconditional maximum likelihood (UML) estimates of the parameters in the Rasch model.

Tjur (1982) showed that the conditional Rasch model can be formulated as a multiplicative Poisson model for an item 1 $\times \dots \times$ item k contingency table, where k is the number of items. For the same contingency table, Cressie and Holland (1983) formulated a loglinear

Rasch model without conditioning on the sum score. The model is not a standard loglinear model since it includes interaction terms at every possible level. Moreover, because there is no conditioning on the sum score, the distribution of the latent trait must be taken into account. To ensure that this distribution exists, complicated inequality constraints must be imposed on the interaction terms. Kelderman (1984) formulated the conditional Rasch model as a standard quasi-loglinear model for the incomplete score x item 1 $\times \dots \times$ item k contingency table. In the sequel of this paper, this table is called the "Rasch table". By adding a sum score way to the table, the interaction terms vanish and the model becomes a quasi-independence model with main effects for the item responses only. Using ordinary incomplete-contingency-table methods the conditional Rasch model can be estimated and the overall goodness of fit tested. Moreover, the model can be tested against less restrictive quasi-loglinear models to detect specific deviations from Rasch homogeneity.

The general quasi-loglinear model for the Rasch table is as follows. Let x denote the vector of variables $(x_1, \dots, x_{k+1})$, where the first k variables are the responses to dichotomous items, scored zero for an incorrect response and one for a correct response, and the $k + 1$ th variable is the sum score. Let all the $k + 1$ possible indices of the variables be collected in the set $U = \{1, \dots, k+1\}$.

Furthermore, let $A_1, \dots, A_\lambda, \dots, A_s$ be subsets of U . Each set A_λ corresponds to a model term in the quasi loglinear model described below. The elements of A_λ are the numbers of the variables on which these model terms depend. The vector of these variables is denoted as x_{A_λ} i.e. it is the vector of the variables x_j where the variable

numbers j are in the set A_λ . For example if $A_\lambda = \{1,3,4\}$ then $x_{A_\lambda} = (x_1, x_3, x_4)$. Using this notation, a quasi-loglinear model for the Rasch table can be written as:

$$(1) \quad \ln m_x = u_{A_1}(x_{A_1}) + \dots + u_{A_s}(x_{A_s}),$$

with constraints

$$\sum_{x_j=0}^1 u_{A_\lambda}(x_{A_\lambda}) = 0,$$

for all $j \in A_\lambda$ with $\lambda = 1, \dots, s$, where $x_1 = 0, 1; \dots; x_k = 0, 1; x_{k+1} = x_1 + \dots + x_k$ and where $\ln$ is the natural logarithm and m_x is the expected number of individuals in cell x . The u -terms $u_{A_1}(x_{A_1}), \dots, u_{A_s}(x_{A_s})$ denote grand mean, main effects and interaction effects of the variables $x_1, \dots, x_{k+1}$ like in ordinary ANOVA models. The models must conform to the hierarchy principle, that is, if a u -term occurs in the model all lower order relatives must also occur in the model.

In this paper the equivalent multiplicative form of the general loglinear model (1) is used:

$$(2) \quad m_x = \phi_{A_1}(x_{A_1}) \cdot \dots \cdot \phi_{A_s}(x_{A_s})$$

where

$$\phi_{A_\lambda}(x_{A_\lambda}) = \exp\{u_{A_\lambda}(x_{A_\lambda})\}.$$

Kelderman (1984) showed that, if the sumscore variable is considered a fixed variable, and the item responses as random variables, the quasi-independence model (Goodman, 1968), that is, a model with main effects only, is equivalent to the conditional Rasch model. The model has $A_1 = \phi$, $A_2 = \{1\}, \dots, A_{k+2} = \{k+1\}$ so that:

$$(3) \quad \ln m_{x_1 \dots x_{k+1}} = u + u_2(x_2) + \dots + u_k(x_k) + u_{k+1}(x_{k+1}),$$

with the constraints above. The first item parameter is set to zero to fix the scale (Kelderman, 1984).

The advantage of using loglinear models for Rasch analysis is that there is a great flexibility in the testing of Rasch models against various alternative quasi loglinear models, and estimating the parameters of these models.

To date, the disadvantage of loglinear models is, however, that only a limited number of items and responses can be analyzed simultaneously. The models we work with are defined for an incomplete score x item 1 $\times \dots \times$ item k contingency table. The number of cells of this table is the product of the numbers of categories of each of the ways. If the number of items or subgroups becomes large, the table becomes very large and, for the usual data sets, many of the structurally non-zero cells of the observed table will become empty.

Most present-day computer programs for the analysis of contingency tables by loglinear models (Baker & Nelder, 1978; Goodman & Fay, 1974) require the internal storage of the observed and expected table of counts, which is virtually impossible for the present problem. However, the table need only exist in theory. Firstly, the data can

be stored in an ordinary subjects $\times$ variables data matrix, which avoids storage of structural and nonstructural zero's. Secondly, the parameter estimates may be calculated by solving the likelihood equations in terms of the set of minimal sufficient statistics. For the Rasch model, very efficient algorithms to solve the likelihood equations in terms of minimal sufficient marginals have been developed by Andersen (1972). Andersen's algorithms can also be applied to models that can be broken down into a set of separate Rasch models, e.g., models with different item parameters, within each subgroup, within each scoregroup, or both (see also Andersen, 1980a, p. 251). For other models, e.g., models with parameters describing interactions between item responses the algorithm is of limited use.

Goodman (1964, 1968) describes an algorithm for the analysis of incomplete tables by quasi-loglinear models that calculates the parameter estimates from sufficient statistics. He uses the likelihood equations

$$(4) \quad f_{x_{A_i}} = m_{x_{A_i}}$$

for all x_{A_i} , $i = 1, \dots, s$, where $f_{x_{A_i}}$ denotes the observed marginal counts for the value x_{A_i} of variables A_i and $m_{x_{A_i}}$ the corresponding expected marginal counts.

The parameter $\Phi_{A_i}(x_{A_i})$ can be derived from (4) by writing the expected marginal counts in terms of the parameters

$$f_{x_{A_i}} = \sum_{x_{A_1}} \Phi_{A_1}(x_{A_1}) \dots \Phi_{A_s}(x_{A_s})$$

where $\bar{A}_i$ is the set of variables not in A_i (i.e. $U-A_i$). That is, the expected marginal counts $m_{x_{A_i}}$ are obtained by summing the expected marginal cell counts which depend on $x = (x_{A_i}, x_{\bar{A}_i})$ over all values of $x_{\bar{A}_i}$. Since $\phi_{A_i}(x_{A_i})$ does not depend on $x_{\bar{A}_i}$ it can be brought before summation sign and solved as

$$\phi_{A_i}(x_{A_i}) = f_{x_{A_i}} / \sum_{x_{\bar{A}_i}} \phi_{A_1}(x_{A_1}) \dots \phi_{A_{i-1}}(x_{A_{i-1}}) \\ \phi_{A_{i+1}}(x_{A_{i+1}}) \dots \phi_{A_S}(x_{A_S})$$

which gives the recursion formula:

$$(5) \quad \phi_{A_i}^{(r+1)}(x_{A_i}) = f_{x_{A_i}} / \sum_{x_{\bar{A}_i}} \phi_{A_1}^{(r)}(x_{A_1}) \dots \phi_{A_{i-1}}^{(r)}(x_{A_{i-1}}) \\ \phi_{A_{i+1}}^{(r)}(x_{A_{i+1}}) \dots \phi_{A_S}^{(r)}(x_{A_S}) \\ = \phi_{A_i}^{(r)}(x_{A_i}) (f_{x_{A_i}} / m_{x_{A_i}}^{(r)})$$

where r denotes the iteration number. This can be used until convergence is reached.

It is easily shown that (5) is equivalent to the iterative proportional fitting algorithm (Bishop, Fienberg, & Holland, 1975, p. 189). Haberman (1974, see Bishop et al, p. 186) gives the conditions under which the iterative proportional fitting algorithm converges to the unique maximum-likelihood estimates for the expected counts.

Estimation of the parameters of quasi-loglinear models for the Rasch table using (5), does not result in storage problems if the

number of items is large. The number of operations, necessary to calculate the expected marginal sums m_{x_A} , however, may still be large. We will now reduce this number of operations so that loglinear models can be more readily applied to Rasch item analysis.

Efficient Computation of Expected Marginal Sums

The marginal table for a set of variables A with values x_A is:

$$(6) \quad m_{x_A} = \sum_{x_A} m_x = \sum_{x_A} \phi_{A_1}(x_{A_1}) \cdot \dots \cdot \phi_{A_s}(x_{A_s})$$

with the restriction $x_{k+1} = x_1 + \dots + x_k$.

Using (6) to compute the marginal counts requires a large number of operations if the number of items is not small: for all possible values of x_A the product of s model parameters must be calculated and the results summed. The number of calculations can be reduced, however, by using the distribution law of multiplication over summation and by avoiding repetition of the same calculations.

Before describing this method to calculate the expected sufficient statistics for an arbitrary loglinear model, its principles are illustrated for a small example. It is shown that the expected sum score marginal table of an item 1 x item 2 x item 3 x sum score table can be calculated by repeated multiplication and summation of parameters depending on one item at a time, instead of summing the expected counts over all cells. First it is shown that the number of multiplications can be reduced by multiplying the parameters depending on one item at a time, instead of summing the expected counts over

all cells. First it is shown that the number of multiplications can be reduced by multiplying the parameters depending on the second item with the parameters depending on the first item and using the result in later calculations. Then it is shown that efficient summation over the first two items can be accomplished by summing only over the result of the previous multiplications. In addition, the third item can be processed by multiplying the result of the previous summation with the model parameters depending on item three, and summing the result over item three. Finally the expected sufficient marginal sums are then obtained by multiplying the result with the remaining model parameters depending on the sumscore. The restriction $x_4 = x_1 + x_2 + x_3$ is respected, by summing over item i ($i = 1, 2, 3$) only terms that depend on the same sum score $t_i = x_1 + \dots + x_i$ of the first i items.

As an example consider the case of three items and a model with all main effect parameters and one interaction effect parameter of the third item with the sumscore, i.e., $k = 3$ and $A_1 = \{1\}$, $A_2 = \{2\}$, $A_3 = \{3\}$, $A_4 = \{4\}$, $A_5 = \{3,4\}$. The multiplicative form of the loglinear model then becomes

$$(7) \quad m_{x_1 x_2 x_3 x_4} = \phi_1(x_1) \phi_2(x_2) \phi_3(x_3) \phi_4(x_4) \phi_{34}(x_3 x_4)$$

with restriction $x_4 = x_1 + x_2 + x_3$. The grand mean effect is left out for simplicity. The expected marginal sum for the sumscore variable x_4 is:

$$\begin{aligned}
 m_{+++x_4} &= \sum_{x_1} \sum_{x_2} \sum_{x_3} m_{x_1 x_2 x_3 x_4} \\
 &\quad x_4 = x_1 + x_2 + x_3 \\
 &= \sum_{x_1} \sum_{x_2} \sum_{x_3} \phi_1(x_1) \phi_2(x_2) \phi_3(x_3) \phi_4(x_4) \phi_{34}(x_{34}) \\
 &\quad x_4 = x_1 + x_2 + x_3
 \end{aligned}$$

for $x_4 = 0, 1, 2, 3$. Writing each of these summations in full:

$$\begin{aligned}
 m_{+++0} &= m_{0000} &= \phi_1(0) \phi_2(0) \phi_3(0) \phi_4(0) \phi_{34}(00) \\
 m_{+++1} &= m_{1001} + m_{0101} + m_{0011} &= \phi_1(1) \phi_2(0) \phi_3(0) \phi_4(1) \phi_{34}(01) \\
 & &+ \phi_1(0) \phi_2(1) \phi_3(0) \phi_4(1) \phi_{34}(01) \\
 & &+ \phi_1(0) \phi_2(0) \phi_3(1) \phi_4(1) \phi_{34}(11) \\
 (8) \quad m_{+++2} &= m_{1102} + m_{1012} + m_{0112} &= \phi_1(1) \phi_2(1) \phi_3(0) \phi_4(2) \phi_{34}(02) \\
 & &+ \phi_1(1) \phi_2(0) \phi_3(1) \phi_4(2) \phi_{34}(12) \\
 & &+ \phi_1(0) \phi_2(1) \phi_3(1) \phi_4(2) \phi_{34}(12) \\
 m_{+++3} &= m_{1113} &= \phi_1(1) \phi_2(1) \phi_3(1) \phi_4(3) \phi_{34}(13) .
 \end{aligned}$$

Applying (8), $8 \times 4 = 32$ multiplications and four additions are required to compute the marginal sums. Considering (8) it is seen that the four products of parameters $\phi_1(x_1)$ and $\phi_2(x_2)$ ($x_1 = 0, 1$; $x_2 = 0, 1$) are each calculated twice. The number of operations can therefore be reduced by first calculating the product of the parameters depending on variables one or two:

$$(9) \quad V_2(x_1, x_2) = \phi_1(x_1) \phi_2(x_2) ,$$

$x_1 = 0, 1$; $x_2 = 0, 1$; where the function V_2 is defined as the product of all model parameters that depend on the first variable (x_1), the

second variable (x_2), or both. The function V_2 depends on all the variables on which one or more of these parameters depend. In this case there are two main effect parameters so that V_2 depends only on x_1 and x_2 . If, however, the model also contained an interaction parameter for the combination of variables x_2 and x_3 , V_2 would depend on variables x_1 , x_2 and x_3 . Later, the V_1 will be defined more generally, but the present definition is consistent with that definition. Substituting (9) in (8) yields:

$$\begin{aligned}
 m_{+++0} &= V_2(0,0) \phi_3(0) \phi_4(0) \phi_{34}(00) \\
 m_{+++1} &= V_2(1,0) \phi_3(0) \phi_4(1) \phi_{34}(01) \\
 &\quad + V_2(0,1) \phi_3(0) \phi_4(1) \phi_{34}(01) \\
 &\quad + V_2(0,0) \phi_3(1) \phi_4(1) \phi_{34}(11) \\
 (10) \quad m_{+++2} &= V_2(1,1) \phi_3(0) \phi_4(2) \phi_{34}(02) \\
 &\quad + V_2(1,0) \phi_3(1) \phi_4(2) \phi_{34}(02) \\
 &\quad + V_2(0,1) \phi_3(1) \phi_4(2) \phi_{34}(12) \\
 m_{+++3} &= V_2(1,1) \phi_3(1) \phi_4(3) \phi_{34}(13) .
 \end{aligned}$$

Application of Equation 9 and utilizing the result in (10) saves four operations.

Furthermore it is seen that the first and the second term in the calculation of m_{+++1} in Equation 10 are the same except for the V factor. The same is true for the second and the third term in m_{+++2} . Therefore, using the distributive law of multiplication over summation, (10) can be rewritten as

$$m_{+++0} = V_2(0,0) \phi_3(0) \phi_4(0) \phi_{34}(00)$$

$$\begin{aligned}
 m_{+++1} &= [V_2(1,0)+V_2(0,1)] \phi_3(0) \phi_4(1) \phi_{34}(01) \\
 &\quad + V_2(0,0) \phi_3(1) \phi_4(1) \phi_{34}(11) \\
 (11) \quad m_{+++2} &= V_2(1,1) \phi_3(0) \phi_4(2) \phi_{34}(02) \\
 &\quad + [V_2(1,0)+V_2(0,1)] \phi_3(1) \phi_4(2) \phi_{34}(12) \\
 m_{+++3} &= V_2(1,1) \phi_3(1) \phi_4(3) \phi_{34}(13)
 \end{aligned}$$

This reduces the number of operations required even further. Using (11) instead of (10) saves 2×3 multiplication operations in the calculation of m_{+++1} and m_{+++2} . It is seen from (11) that the same sum of V -terms occurs in the calculation of both m_{+++1} and m_{+++2} . Consequently, the number of summations can be reduced by one by first calculating all sums of V -terms and then applying the results in (11).

In the calculation of m_{+++1} , the V -terms $V_2(1,0)$ and $V_2(0,1)$ which are to be summed have in common that the scores of the items on which they depend have the same sum score, i.e., $1 + 0 = 1$ and $0 + 1 = 1$. This is caused by the fact that $x_3 = 0$ in $\phi_3(x_3)$, $t = 1$ in m_{+++t} and $t = x_1 + x_2 + x_3$ so that $x_1 + x_2 = t - x_3 = t_2 = 1$.

Let $S_2(t_2)$ be the sum over the first two variables of the V_2 -terms for which the partial sumscore over the first two items is equal to t_2 . The index of S denotes that the parameters that depend on the first two variables have been processed. This sum becomes

$$(12) \quad S_2(t_2) = \sum_{\substack{(t_2) \\ (x_1, x_2)}} V_2(x_1, x_2)$$

for $x_1 = 0, 1$; $x_2 = 0, 1$; $t_2 = 0, 1, 2$; $t_2 = x_1 + x_2$, where $\sum_{(a,b)}^{(c)}$ means summation of the argument over the possible values of a and

b, holding c constant. In (12) this means that for each value of the sum t_2 of the first two items, the V-terms are summed over x_1 and x_2 . Written in full, Equation 12 gives:

$$\begin{aligned} (13) \quad S_2(0) &= V_2(0,0) \\ S_2(1) &= V_2(0,1) + V_2(1,0) \\ S_2(2) &= V_2(1,1) \end{aligned}$$

It is seen that there is only one V-term for which the sum score t_2 of the first two items is zero. Therefore for $t_2 = 0$ the sum of V-terms over the items x_1 and x_2 is only one term: $V_2(0,0)$. In the second equation there are two V-terms for which the sum score t_2 of the first two items is one, $V_2(0,1)$ and $V_2(1,0)$. Therefore for $t_2 = 1$ the sum of the V-terms over x_1 and x_2 is the sum of $V_2(0,1)$ and $V_2(1,0)$. Note that since x_1 is equal to $t_2 - x_2$, summing over only x_1 for constant t_2 is the same as summing over both x_1 and x_2 for constant t_2 . A general definition of the functions S_i for $i = 1, \dots, k$ is given later. The present definition of S_2 is consistent with that general definition. Substitution of (13) in (11) gives:

$$\begin{aligned} (14) \quad m_{+++0} &= S_2(0) \phi_3(0) \phi_4(0) \phi_{34}(00) \\ m_{+++1} &= S_2(1) \phi_3(0) \phi_4(1) \phi_{34}(01) \\ &\quad + S_2(0) \phi_3(1) \phi_4(1) \phi_{34}(11) \\ m_{+++2} &= S_2(2) \phi_3(0) \phi_4(2) \phi_{34}(02) \\ &\quad + S_2(1) \phi_3(1) \phi_4(2) \phi_{34}(12) \\ m_{+++3} &= S_2(2) \phi_3(1) \phi_4(3) \phi_{34}(13) \end{aligned}$$

In Equation 8 through 14 the calculations for the first two items have been performed and expressed in $S_2(t_2)$. The calculations involved a multiplication step (9) and a summation step (12). In the multiplication step, for each of the possible combinations of responses on the first two variables, the corresponding parameters that depend on these two variables are multiplied and assigned to a V-term. In the summation step these V-terms were summed over the values of the first and the second variable, where the partial sum score t_2 of the first two items was held constant. By holding the partial sum score constant, it is assured that the restriction $x_4 = x_1 + x_2 + x_3$ can be respected. Since the first two items are processed the restriction becomes

$$(15) \quad x_4 = t_2 + x_3.$$

The generic form of Equation 14 becomes

$$(16) \quad m_{++x_4} = \sum_{(t_2, x_3)}^{(t_3)} S_2(t_2) \phi_3(x_3) \phi_4(x_4) \phi_{34}(x_3 x_4),$$

for $t_2 = 0, 1, 2$; $x_3 = 0, 1$; $x_4 = t_2 + x_3$.

In a similar way, the third item can be processed performing a multiplication step and a summation step. Finally the sumscore variable can be processed by performing a multiplication step.

The next multiplication step involves the product of the S-term and the parameters that depend on item three (see Equation 16). Two parameters depend on item three, the main effect parameter $\phi_3(x_3)$ and the interaction effect parameter $\phi_{34}(x_3 x_4)$ for the combination of item three and the sum score. The product is then

$$(17) \quad V_3(t_2, x_3, x_4) = S_2(t_2) \Phi_3(x_3) \Phi_{34}(x_3 x_4)$$

for $t_2 = 0, 1, 2$; $x_3 = 0, 1$; $x_4 = t_2 + x_3$.

Where the function V_3 is defined as the product of the S_2 -term and the model parameters not yet processed that depend the third variable (x_3). The function V_3 itself depends on all the variables (partial sum score, items, or the sum score) on which one or more of these parameters or the S_2 -term depend. In the present model the parameters $\Phi_3(x_3)$ and $\Phi_{34}(x_3, x_4)$ depend on variable 3. These parameters and the $S_2(t_2)$ term depend on the variables t_2 , x_3 , and x_4 . Substituting (17) in (14) yields:

$$(18) \quad \begin{aligned} m_{+++0} &= V_3(0,0,0) \Phi_4(0) \\ m_{+++1} &= V_3(1,0,1) \Phi_4(1) \\ &\quad + V_3(0,1,1) \Phi_4(1) \\ m_{+++2} &= V_3(2,0,2) \Phi_4(2) \\ &\quad + V_3(1,1,2) \Phi_4(2) \\ m_{+++3} &= V_3(2,1,3) \Phi_4(3) . \end{aligned}$$

Applying the distributive law, once more we can rewrite (18) as:

$$(19) \quad \begin{aligned} m_{+++0} &= V_3(0,0,0) \Phi_4(0) \\ m_{+++1} &= [V_3(1,0,1) + V_3(0,1,1)] \Phi_4(1) \\ m_{+++2} &= [V_3(2,0,2) + V_3(1,1,2)] \Phi_4(2) \\ m_{+++3} &= V_3(2,1,3) \Phi_4(3) . \end{aligned}$$

The V_3 -terms depend on the scores of the first three items. They depend directly on x_3 and indirectly on x_1 and x_2 via the partial

sum score t_2 . Note that, due to the interaction parameter $\phi_{34}(x_3x_4)$, the V -terms in (19) also depend on sum score x_4 . Obviously the values that this total sum score can assume are restricted by the value of the partial sum score on which the V -term depends, in this case $x_4 = t_3$. If there were more than three items, say k , the sum-score could assume values larger or equal to t_3 , i.e. $t_3 \leq x_k \leq k$.

As before the summed V_3 -terms in (19) have the same partial sum score for the first three items, because $t_2 + x_3 = t_3$ is the same in each term. The sums in (19) can be replaced by:

$$(20) \quad S_3(t_3, x_4) = \sum_{\{t_2, x_3\}}^{(t_3)} V_3(t_2, x_3, x_4) ,$$

for $t_2 = 0, 1, 2$; $x_3 = 0, 1$; $x_4 = t_3 = t_2 + x_3$. The index of S_3 denotes that the parameters that depend on the first three variables have been processed. For each t_3 this sum becomes

$$(21) \quad \begin{aligned} S_3(0,0) &= V_3(0,0,0) \\ S_3(1,1) &= V_3(1,0,1) + V_3(0,1,1) \\ S_3(2,2) &= V_3(2,0,2) + V_3(1,1,2) \\ S_3(3,3) &= V_3(2,1,3) \end{aligned}$$

so that

$$(22) \quad \begin{aligned} m_{+++0} &= S_3(0,0) \phi_4(0) \\ m_{+++1} &= S_3(1,1) \phi_4(1) \\ m_{+++2} &= S_3(2,2) \phi_4(2) \\ m_{+++3} &= S_3(3,3) \phi_4(3) . \end{aligned}$$

The expected marginal sums can now be obtained by performing one more multiplication step for the sumscore variable,

$$(23) \quad V_4(t_3, x_4) = S_3(t_3, x_4) \phi(x_4) ,$$

$t_3 = 0, 1, 2, 3$; $x_4 = t_3$, where the function V_4 is defined as the product of the S_3 -term and the model parameters not yet processed. The function V_4 itself depends on all the variables (partial sum score, items, or the sum score) on which one or more of these parameters or the S_3 term depend. Substituting (23) in (22)

$$(24) \quad \begin{aligned} m_{+++0} &= V_4(0,0) \\ m_{+++1} &= V_4(1,1) \\ m_{+++2} &= V_4(2,2) \\ m_{+++3} &= V_4(3,3) \end{aligned}$$

the expected marginal sums are obtained.

In this example, a small number of items and a simple model was chosen for the example. In practice there will usually be many more items and the model may contain interactions of all orders. In what follows, this marginalization by variable algorithm is described for arbitrary number of items and an arbitrary quasi-loglinear model.

The Marginalization-By-Variable Algorithm

In this section, the Marginalization-By-Variable (MBV) algorithm is described for an arbitrary model (2), where the model terms $\phi_{A_1}(x_{A_1}), \dots, \phi_{A_j}(x_{A_j}), \dots, \phi_{A_S}(x_{A_S})$ are main and interaction effects of the variables whose indices are in the sets $A_1, \dots, A_j, \dots, A_S$. In the model term $\phi_{A_j}(x_{A_j})$, the vector x_{A_j} refers to a generic value of the vector of variables whose indices are in A_j . Thus each model term corresponds to a set of parameters with specific values of x_{A_j} . For convenience, we will refer to a model term $\phi_{A_j}(x_{A_j})$ by the index j of the set A_j that characterizes that model term.

To estimate the model parameters using the iterative proportional fitting algorithm (5), expected sufficient marginal counts $m_{x_{A_1}}, \dots, m_{x_{A_k}}, \dots, m_{x_{A_S}}$ must be calculated. The calculation of one expected marginal table $m_{x_{A_k}}$ is described. To obtain this table, summations must be performed over all possible values of the remaining variable indices not in A_k .

Although $\bar{A}_k$ may be every subset of variable indices, for simplicity of exposition, it is assumed that $\bar{A}_k$ contains the indices of the first v ($\leq k$) variables, i.e. $\bar{A}_k = \{v+1, \dots, k+1\}$. This presents no loss of generality since the original set of items can be renumbered arbitrarily to fit this representation. Moreover, all tables that do not depend on the sum-score variable can be obtained by summing $m_{x_{A_k}}$ over the sum-score variable.

Just as in the example above, the expected marginal table $m_{x_{A_k}}$ is obtained by repeated multiplications (c.f. (9) and (17)) and

summation (c.f. (12) and (20)) of the parameters that depend on one the variable at a time. The result is multiplied by the remaining parameter (cf. (23)).

To obtain m_{x_A} , $2v + 1$ steps are needed in the Algorithm below: $2v$ steps for multiplication and summation of the parameters corresponding to the first v items and one more step to multiply the result with the remaining parameters to obtain the marginal table. An optional summation has to be added if the marginal table may not depend on the sum score.

Six steps are described: step 1, 2, 3, 4, $2i-1$, $(2i)$, and $(2v+1)$. The odd numbered steps involve multiplication operations while the even numbered steps involve summation operations. Step 1 and 3 correspond to multiplication of the model terms depending on variables 1 and 2 respectively. The summation in step 2 does not have any effect but is added for later reference. Therefore, the result of step 1, 2, and 3 correspond to multiplication of the model terms depending on variable 1 and 2. In the example above, these first three steps are summarized in Formula (9).

Step 1

Multiply the parameters depending on variable x_1 . Let L_1 be the set of model terms j ($j \in \{1, \dots, s\}$) depending on variable 1 and let B_1 be the set of indices of the variables on which these model terms depend. Then, the product is obtained:

$$(25) \quad V_1(x_{B_1}) \equiv \prod_{j \in L_1} \phi_{A_j}(x_{A_j}),$$

for all possible values that the vector x_{B_1} can assume. If x_b ($b \in B_1$) is an item ($b \leq k$) it can assume values $x = 0, 1$. All combinations of item responses can occur. If x_b is the sum-score variable ($b = k + 1$) then the values it can assume depend on the values of the item responses:

$$x_{k+1} = t(x_{B_1}), \dots, k - (\#(B) - t(x_{B_1}))$$

where $t(x_{B_1})$ is the sum score of the items in the vector x_{B_1} and the function $\#(X)$ yields the number of elements of a set X . The formula shows that the sum score variable cannot be smaller than the sum scores of the items of vector x_B . Also, it cannot be larger than the total number of items minus the number of wrong responses ($\#(B) - t(x_{B_1})$) of the items in the vector x_{B_1} .

Note that since the sets A_j ($j \in L_1$) are subsets of B_1 , the values of x_{A_j} ($j \in L_1$) are known if the value x_{B_1} is known.

Step 2

Sum the result of step 1 over variable x_1 holding the sum score t_1 constant, where t_i was defined as $x_1 + \dots + x_i$ (the sum of the first i item responses). Since in this step t_1 and x_1 are still equal, in fact no summations are performed. However for later reference the following sum is defined

$$(26) \quad S_1(t_1, x_{C_1}) = \sum_{(x_1)}^{(t_1)} v_1(x_{B_1})$$

for all possible values of t_1 and x_{C_1} , where $t_1 = x_1$ and

$C_1 \equiv B_1 - \{1\}$ is the set of subscripts of the variables on which S depends.

The sum score t_1 can assume values 0 and 1 since it is equal to x_1 . The items in x_{C_1} can each assume the values 0 and 1. If x_{C_1} also contains the sum-score variable x_{k+1} , the latter assumes the values

$$x_{k+1} = (t_1 + t(x_{C_1})), \dots, (t_1 + t(x_{C_1}) + (k - 1 - \#(C_1))),$$

that is, the total sum score x_{k+1} cannot be smaller than the sum score t_1 of the first item plus the sum score of the items in vector x_{C_1} . Also it cannot be larger than this value plus the maximum score that the remaining items, not in C_1 nor used in t_1 , can assume.

Step 3

Multiply the result of step 2 with the model terms that depend on variable x_2 but are not used in step one, i.e. that are not in L_1 . Let L_2 be the set of these model terms ($j \in \{1, \dots, s\}$) and let B_2 be the set of indices on which these parameters or the result S_1 of step 2 depend. Then this product is defined as

$$(27) \quad v_2(t_1, x_{B_2}) \equiv S_1(t_1, x_{C_1}) \prod_{j \in L_2} \phi_{A_j}(x_{A_j})$$

for all possible values of t_1 and x_{B_2} . Note that since the sets A_j ($j \in L_2$) and C_1 are subsets of B_2 , the values of x_{A_j} ($j \in L_2$) and x_{C_1} are known if the value x_{B_1} is known. The values that t_1 and x_{B_2}

can assume are defined analogously to those in step 2 with C_1 replaced by B_2 .

Step 4

Sum the result of step 3 over t_1 and x_2 holding the sum score $t_2 = x_1 + x_2 = t_1 + x_2$ constant. This sum is

$$(28) \quad S_2(t_2, x_{C_2}) \equiv \sum_{(t_1, x_2)}^{(t_2)} v_2(t_1, x_{B_2})$$

for all possible values of t_2 and x_{C_2} and where $C_2 \equiv B_2 - \{2\}$. The values that t_2 and x_{C_2} can take are defined analogously to those of t_1 and x_{C_1} in step 2i (see below).

Steps similar to step 3 and 4 are performed for the remaining variables $x_3, \dots, x_i, \dots, x_v$ over which one has to sum. In general these steps are as follows.

Step (2i-1)

Multiply the result of the previous step with the model terms depending on variable i that are not used in the one of the previous steps, i.e., the model terms j ($j \in \{1, \dots, s\}$) that are not in $L_1, \dots, L_{i-1}$. Let L_i be the set of these parameters and let B_i be the set of indices on which these parameters or the result of the previous step depend. This step yields the product.

$$(29) \quad v_i(t_{i-1}, x_{B_i}) \equiv S_{i-1}(t_{i-1}, x_{C_{i-1}}) \prod_{j \in L_i} \Phi_{A_j}(x_{A_j})$$

for all possible values of t_{i-1} and x_{B_i} , where

$C_{i-1} \equiv B_{i-1} - \{i-1\}$. The values that t_{i-1} and x_{B_i} can assume are defined analogously to the values of t_i and x_{C_i} in step 2i.

Step 2i

Sum the result of the previous step over t_{i-1} and x_i holding constant the sumscore $t_i = x_1 + \dots + x_i = t_{i-1} + x_i$. This step yields the sum

$$(30) \quad S_i(t_i, x_{C_i}) \equiv \sum_{(t_{i-1}, x_i)}^{(t_i)} V_i(t_{i-1}, x_{B_i})$$

for all possible values of t_i and x_{C_i} , where $C_i \equiv B_i - \{i\}$.

The sum score $t_i = x_1 + \dots + x_i$ can assume values 0 through 1 since each of the items $x_1, \dots, x_i$ can take the values 0 or 1. Also, each of the items in x_{C_i} can assume the values 0 and 1. Note that none of the items in x_{C_i} is used to calculate t_i since x_{C_i} is the vector of item responses on which S_i depends after summation over the first i variables. If x_{C_i} also contains the sum score variable x_{k+1} , it assumes the values

$$(31) \quad x_{k+1} = (t_i + t(x_{C_i})), \dots, \\ (t_i + t(x_{C_i}) + (k - i - \#(C_i))),$$

that is, the total sum score x_{k+1} in x_{C_i} , cannot be smaller than the sum score t_i of the first i items plus the sum score $t(x_{C_i})$ of the items in the vector x_{C_i} . Also, it cannot become larger than this value plus the maximum sum score that the remaining items,

i.e. the items not in x_{C_i} nor used to calculate t_i , can attain.

Step 2v+1

To calculate the expected marginal sums $m_{x_{A_\lambda}}$ in (6) that depend on the variables $A_\lambda = \{(v+1), \dots, (k+1)\}$, the S_v^λ -term resulting from the previous step is multiplied by the model terms that have not been used in the previous steps, i.e. the model terms that are not in $L_1, \dots, L_v$. Let L_{v+1} be the set of these model terms (j), then the expected marginal sums are

$$(32) \quad m_{x_{A_\lambda}} = S_v(t_v, x_{C_v}) \prod_{j \in L_{v+1}} \phi_{A_j}(x_{A_j})$$

for all possible values of x_{A_λ} . Note that the sets A_j ($j \in L_{v+1}$) correspond to model terms that have not been used earlier. Consequently, they cannot contain any of the variables $1, \dots, v$. Therefore, A_j ($j \in L_{v+1}$) are subsets of $A_\lambda = \{v+1, \dots, k+1\}$. Similarly since S_v is obtained by summation over the variables $1, \dots, v$ the result cannot depend on $x_1, \dots, x_v$. Therefore C_v is also a subset of $A_\lambda = \{v+1, \dots, k+1\}$.

Furthermore, since the model contains a main effect for each variable, each variable index $(v+1), \dots, (k+1)$ occurs at least in one of the sets A_j ($j \in L_{v+1}$). Because of this and the observation above we have

$$A_\lambda = \bigcup_{j \in L_{v+1}} A_j = \{v+1, \dots, k+1\}$$

The variables in (32) are related in the following way. since the

sets C_v and A_j ($j \in L_{v+1}$) are subsets of A_k the values of x_{A_j} ($j \in L_{v+1}$) and x_{C_v} are contained in x_{A_k} . Furthermore, the sum score variable x_{k+1} in the vector x_{A_j} is related to t_v and the values x_{A_j} for each of the model terms $j \in L_{v+1}$ by the relation.

$$t_{k+1} = t_v + x_{v+1} + \dots + x_k,$$

where $x_{v+1}, \dots, x_k$ can each take the values 0 or 1.

Numbers of Calculations in the MBV-algorithm

The MBV-algorithm was developed to reduce the number of operations necessary to calculate the expected sufficient marginal tables that must be used in the iterative proportional fitting algorithm (5). We will compare the number of calculations using the MBV-algorithm with the number of calculations that would have been necessary if all the expected cell frequencies had been summed to obtain the expected sufficient marginals. The comparison is done only for the quasi-independence model, i.e., the model containing main effect parameters only. Furthermore it is assumed that all input variables are dichotomously scored items.

Summing over all cells requires calculation of each expected cell frequency. One expected cell frequency involves the multiplication of the general mean parameter with k item parameters and one sum score parameter, i.e. $k+1$ multiplications. There are a total of 2^k cells in the table, hence

$$(33) \quad (k + 1)2^k$$

multiplications have to be performed.

The expected marginal table for the responses on one item has two possible cells, so

$$(34) \quad 2^k - 2$$

summations are necessary to obtain this table from the 2^k cell counts. Likewise, for the sum score marginal table, this number is

$$(35) \quad 2^k - (k + 1)$$

since the sumscore has $k + 1$ possible values. In Table 1 the numbers of multiplications and summations are given for tests of different lengths. Obviously, if the number of items is large, this method is not feasible.

In the MBV algorithm the number of calculations to obtain the sumscore marginal is as follows. In the multiplication step (29) each of the specific values of elements of the codomain of V_i is obtained by multiplying an element of the S -term with each of the parameters whose index is in L_i . If there are only main effects in the model, L_i has only one element: The number of the main effect term for variable i . So only one multiplication is needed for each element of V_i . The number of elements in V_i is equal to the product of the number of values that the partial sumscore t_{i-1} can assume and the number of values that the item responses x_{0i} can assume.

Because we consider a main effects model $B_i = \{1\}$, and hence x_{B_i} is equal to (x_1) . The number of possible values of t_{i-1} is 1 and the number of values of x_i is 2. Consequently one multiplication step involves $2i$ multiplications.

In the summation step, the S-term is obtained by summing certain elements of V_i over x_i and t_{i-1} . In this case S_i depends on t_i which can assume $i + 1$ values. Therefore to obtain S from V, $(2i) - (i + 1) = i - 1$ summations are necessary.

To obtain the marginal table for the sumscore variable a multiplication and a summation step must be performed for each of the k items. Note that in the first step there is no S-term and only one (main effect) parameter. Hence this step does not involve multiplication. Therefore, multiplication starts at the third step. In addition, each of the $(k + 1)$ values of the last S term has to be multiplied with the sumscore parameter and the grand mean parameter. The number of the multiplications is therefore

$$\begin{aligned}
 (36) \quad \sum_{i=2}^k 2i + 2(k + 1) &= 2 \sum_{i=1}^k i + 2k \\
 &= k(k + 1) + 2k \\
 &= k(k + 3)
 \end{aligned}$$

There are summation steps for each of the k items, therefore the number of summations is

$$\begin{aligned}
 (37) \quad \sum_{i=1}^k (i - 1) &= \frac{(k + 1)k}{2} - k \\
 &= \frac{k(k - 1)}{2}
 \end{aligned}$$

It can be seen from Table 1 that the number of multiplications and summations in the MBV algorithm remains within reasonable limits and is less than in the case of summing over all cells.

For an arbitrary model $A_1, \dots, A_s$ for k dichotomous items, the number of multiplications and summations are more difficult to calculate. Suppose again that marginalization has to be performed over the all observed variables. One multiplication step involves

$$(38) \quad a_i \#(L_i),$$

$i = 2, \dots, k$, multiplications where

$$(39) \quad a_i = \#(V_i(t_{i-1}, x_{D_i}))$$

is the number of elements of V_i and $\#(L_i)$ is the number of parameters to be multiplied with the preceding sum for each element of V_i .

The first step does not involve an S term so that it involves $a_1(\#L_1 - 1)$ multiplications. After k steps the S term depends only on x_4 and the marginal table can be obtained by multiplying each of its $k + 1$ elements with the sum score parameter and the grand mean, which gives $2(k + 1)$ multiplications. The total number of multiplications then becomes

$$(40) \quad \sum_{i=1}^k \#(L_i) a_i - a_1 + 2(k+1)$$

The number of summations in each step is

$$(41) \quad a_i - b_i$$

where

$$(42) \quad b_i = \#(S_i(t_i, x_{C_i}))$$

i.e. the number of specific values of S_i . The total number of summations becomes

$$(43) \quad \sum_{i=1}^k (a_i - b_i)$$

The numbers a_i and b_i depend on the specification of the model. The number a_i of elements of $V_i(t_{i-1}, x_{B_i})$ is the product of the number of partial sumscores t_{i-1} and the number of values of x_{B_i} . The number of partial sumscores t_{i-1} is equal to i . The number of values of x_{B_i} is the product of the number of values that the items whose numbers are in B_i can jointly assume and the number of values that the sumscore can assume, if its number is in B_i .

The items whose numbers are in B_i can jointly assume

$$(44) \quad \frac{\#(B_i - \{k+1\})}{2}$$

values. If the number of the sum score variable is present in B_i , i.e. $\#([k+1] \cap D_i) = 1$, the number of values that the sumscore variable can assume is equal to

$$(45) \quad 1 + k - \#(B_i).$$

Thus, the number elements of V_i becomes

$$(46) \quad a_i = 2^{\frac{\#(B_i - [k+1])}{(1+k - \#(B_i))} \#([k+1] \cap B_i)}$$

The S-term is obtained from the V-term by summing the elements with the same partial sumscore t_i over the two values of item i . Consequently the number of values that the partial sumscore can assume becomes $i + 1$ rather than i and the number of values that x_{C_i} can assume is half the number of values of x_{B_i} , hence

$$b_i = \frac{(i+1)}{2i} a_i$$

The number of summations using the MBV algorithm thus becomes

$$(47) \quad \sum_{i=1}^k a_i \left(1 - \frac{(i+1)}{2i}\right) = \sum_{i=1}^k a_i \frac{1}{2} \left(1 - \frac{1}{i}\right)$$

In contrast, if the marginal table for the sumscore variable is calculated by summing all cell frequencies, the number of summations is equal to the number of cells of the full table minus the number of cells of the marginal table.

$$(48) \quad 2^k - (k + 1),$$

and the number of multiplications is equal to

$$(49) \quad 2^k(s - 1),$$

which is the product of the number of cells of the full table and the number of parameters minus one.

It is seen from Formula (46) and (47) that the number of summations depends exponentially on the number of variables in B_i . This number, in turn, depends on the number of variables that variable i interacts with. The number of summations (48) in the summing over all cells algorithm, however, will always depend exponentially on the number of items k .

Comparing the number of summations (47) in the MBV algorithm with the number of summations (48) needed when summing over all cells, it can be shown that the former is smaller or equal to the latter. Equality occurs if the model is the saturated model (see Appendix I).

Application of the MBV Algorithm

To estimate quasi-loglinear models for the Rasch model when the number of items is large, the computer program GELORA (Generalized Loglinear Rasch Modelling) was written. GELORA is a Pascal program that calculates the parameter estimates using the methods described above.

To evaluate the applicability of the algorithms, test data conforming to the Rasch model were generated for 20 items. The item difficulties were randomly chosen from the uniform distribution over the interval $[-2,2]$. Latent trait values for 10,000 cases were drawn from a uniform distribution over the $[-3,3]$ interval.

Loglinear Rasch models were then fitted to these data. Seventeen computer runs were made for different subsets of items, where the first subset contained the first four items, the second subset contained the first six items etcetera.

In Table 2 the numbers of iterations, the mean CPU time per iteration, the CPU time needed for input and initialization, and the total CPU time of the problem run are shown. Iterations were performed until none of the parameter estimates could be improved by more than .005. A VAX 8750 computer was used. From Table 2 it is seen that the number of iterations and the mean CPU times per iteration do not increase dramatically compared to the number of items in the test.

In Table 3 the real item difficulties and the estimated item difficulties values of all 20 items are given. The item parameter estimates were obtained by the GELORA program and by the PML (Gustaffson, 1977) program. PML calculates the CML estimates of the item parameters with Andersen's (1972) method. In both cases the first item difficulty parameter was set equal to its real value. Furthermore, the iterations were stopped until none of the parameter estimates could be improved by more than .0001. It can be seen from Table 3 that both solutions are identical up to the second decimal place.

The algorithm was also used with simulated Rasch data for 40 items. With 40 items the solution was reached after 29 iterations. Each iteration took approximately 155 CPU seconds. This shows that maximum likelihood estimates in quasi-loglinear Rasch models can be obtained for practical numbers of items.

Conclusion

In this paper an algorithm is presented that calculates the parameter of quasi-loglinear models for the Rasch tabel from the expected sufficient statistics by an efficient method. The method is implemented in the program GELORA. The program facilitates the application of Rasch item analysis by quasi-loglinear models.

Appendix I

In the case of the saturated model $D_i = \{1, \dots, k+1\}$ so that
Formula 46:

$$a_i = i2^{(k-i+1)}$$

The number of summations, Formula (47), is:

$$\sum_{i=1}^k i2^{k-i} \left(1 - \frac{1}{i}\right)$$

THEOREM

For all integers $k \geq 1$,

$$\sum_{i=1}^k i2^{k-i} \left(1 - \frac{1}{i}\right) = 2^k - (k+1).$$

Proof (by induction): For $k = 1$, the theorem is true because both sides reduce to zero.

The induction hypothesis is that for $r \geq 1$

$$\sum_{i=1}^r i2^{r-i} \left(1 - \frac{1}{i}\right) = 2^r - (r+1)$$

Hence

$$\sum_{i=1}^{r+1} i2^{(r+1)-i} \left(1 - \frac{1}{i}\right)$$

$$= 2 \sum_{i=1}^{r+1} 12^{r-1} (1 - \frac{1}{i})$$

$$= 2 \sum_{i=1}^r [12^{r-1} (1 - \frac{1}{i})] + 2(r+1) 2^{-1} (1 - \frac{1}{r+1})$$

$$= 2(2^r - (r+1)) + r = 2^{r+1} - ((r+1) + 1)$$

which proves the theorem for $k = r + 1$.

Table 1

Numbers of Multiplications and Summations Required by Summing over
all cells and the MBV Method to Calculate the Sumscore Marginal

Number of Items	<u>Summing all cells</u>		<u>MBV Method</u>	
	x	+	x	+
5	192	26	40	10
6	448	57	54	15
7	1024	120	70	21
8	2304	247	88	28
9	5120	502	108	36
10	11264	1013	130	45
11	24576	2036	154	55
12	53248	4083	180	66
13	114688	8178	208	78
14	245760	16369	238	91
15	524288	32752	270	105
16	1114112	65519	304	120
17	2359296	131054	340	136
18	4980736	262125	378	153
19	10485760	524268	418	171
20	22020096	1048555	460	190

Table 2

Numbers of Iterations and Mean CPU Times for in Estimating
Rasch models with GELORA.

Number of Items	Number of Iterations	CPU Time		
		Per Iteration	Input and Initialisation	Total
4	7	0.3	10.0	12
6	8	0.7	14.3	20
8	8	1.5	18.5	31
10	9	2.6	24.7	46
12	10	4.3	32.4	71
14	11	6.6	39.0	105
16	11	9.5	48.2	153
18	12	14.2	58.0	228
20	13	18.8	68.7	304

Table 3

Real and Estimated item Difficulties for Simulated Data

	Item				
	1	2	3	4	5
Real	.858	-1.512	-0.173	-1.040	1.137
GELORA	.858*	-1.517	-0.214	-1.069	1.161
PML	.858*	-1.517	-0.215	-1.069	1.161
	6	7	8	9	10
Real	1.354	1.690	0.577	-1.270	-0.155
GELORA	1.318	1.636	0.618	-1.350	-0.154
PML	1.318	1.636	0.618	-1.349	-0.153
	11	12	13	14	15
Real	1.302	1.352	-0.823	-0.883	-1.754
GELORA	1.243	1.282	-0.858	0.871	-1.801
PML	1.244	1.284	-0.857	0.871	-1.801
	16	17	18	19	20
Real	-0.026	0.221	0.517	-0.460	1.658
GELORA	-0.038	0.183	0.502	-0.506	1.654
PML	-0.038	0.183	0.502	-0.507	1.653

*) The estimated parameter of the first item was set equal to the real parameter to fix the scale

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